Paul Chávez

PRODUCT DESIGNER

Specializing in UI/UX design, I am responsible for implementing a robust Design System and leading the design process for new website features. My expertise extends from wireframing to crafting polished user interfaces that enhance the user experience.

WORK EXPERIENCE

Product Designer / CarExpert

Oct 2023 - PRESENT / Full-time, Sydney-Brisbane
(Relocated from Sydney to Brisbane in April 2024)

JUN 2023 - Oct 2023 Freelance Part-time, Sydney

Design and implementation of the Design System for CarExpert website. UX research. Design new web products from wireframes to finished designs, ensuring consistency and usability.

Figma (Software) · Adobe Creative Suite · Design System Implementation · User Interface Design · Responsive Web Design.

UX/UI Designer / SlickWeb

JUN 2021 - JUN 2023 / Freelance Casual, Sydney

Design of assets, mobile apps and webpages for different clients, such as B&M Florist, DIYBA, Impromptu & KEKSIA. Use of components, basic coding, and responsive design.

Skills: Cascading Style Sheets (CSS) · HTML5 · Shopify · Squarespace · Figma (Software) · Adobe Creative Suite · User Interface Design · Responsive Web Design.

UI Designer / espresso Displays

FEB 2022 - JUL 2022 / Freelance Part-time, Sydney

Collaborate with the design team in the implementation of the design system, responsive components, iconography and webpages.

Skills: Figma (Software) · Adobe Creative Suite · Sketch (Software) User Interface Design · Icon Design · Responsive Web Design.

RELEVANT COURSEWORK

The Ultimate Figma & UI Masterclass / The Designership

2022 / Completed

End-to-end Figma Masterclass course. From file management, design systems, Autolayout mastery to advanced animations.

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EDUCATION

2023 | Diploma

Project Management
LONSDALE INSTITUTE

2022 | Diploma

Information Technology (Front End Web Development)
AUSTRALIAN COLLEGE OF BUSINESS INTELLIGENCE

2016 | Bachelor of arts

Visual and Fine Arts
NATIONAL UNIVERSITY OF COLOMBIA

2013 | Bachelor

Graphic Design
LOS LIBERTADORES UNIVERSITY

SKILLS

Web and UI/UX Design
Design Systems
Graphic Design
Prototyping, wireframing
Low to High-fidelity Design
Illustration
Fine Art Photography
Video Editing

TOOLS

Figma, Sketch, Adobe Creative Suite, Xd, Photoshop, Illustrator, Premiere Pro, CSS, HTML5, Wordpress, Shopify, Squarespace, Notion, Slack, Asana.

AWARDS

2016

GREEN NOISE
TESIS PROJECT
MUSEUM OF CONTEMPORARY ART BOGOTA - MAC

SOCIAL

linkedin.com/in/paul-cb
instagram.com/paulchavezb